

Abstract 03

Developing the Ability of using Articles through Language Games

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In Sri Lanka, generally students face difficulties in using 'correct suitable articles' in writing. Research foregrounds that students enjoy leaning English through activities such as songs and poems and this research primarily examines the effect that games have on improving the ability of using 'articles' appropriately. Using the purposive sampling method, an experimental group comprising 30 Grade 8 students (two classes) was selected from a Co-Ed school - Saranathissa K.V. A pretest was administered with fifteen questions using articles and after conducting several games a post test was conducted. The control group of 15 students were taught a lesson on article usage and the same test was administered. The findings foreground that those who were in the experimental group scored better than those who were in the control group. To conclude, it is noted that a more comprehensive study is necessary to understand the impact that language games have on learning articles.

Key words: articles, writing, English, students